

SCORING

1. There are two scorers per shift at each meet: one from the host team and one from the guest team. The home team scorer enters times from swimmer's event cards into Meet Manager (computer software program). The visiting team scorer sorts event cards and performs data quality check for times entered into Meet Manager.
2. Scoring volunteers review the deck cards and agree on the proper order of finish in each event.
3. Scoring volunteers also check for detailed and signed DQs on the event cards. In the case of an invalid card, the scorer must report the card to the starter/referee for reversal of the DQ.
4. At home meets scoring volunteers assist the Stonegate Computers/Scoring Committee Head to record times in Meet Manager for individual events together with a running team score taken from Meet Manager.
5. At home meets scoring volunteers assist the Stonegate Computers/Scoring Committee Head to validate swimmers' names in Meet Manager for both individual and relay events.
6. The running team score from Meet Manager should be provided to the Meet Announcer after events 12, 28, 38, 50, 60, 70, 80 and 90.
7. Scoring volunteers should check in at the volunteer check-in table on the morning of the swim meet between 6:30 am and 8:00 am. They should check off their name on the volunteer shift assignment schedule and claim a nametag.
8. Scoring volunteers should report to the scoring table (and the Stonegate Scoring Committee Head at home meets) five (5) minutes prior to the start of their volunteer shifts.