



Dolphin Start System Lane Timer Instructions

Watch Operation:

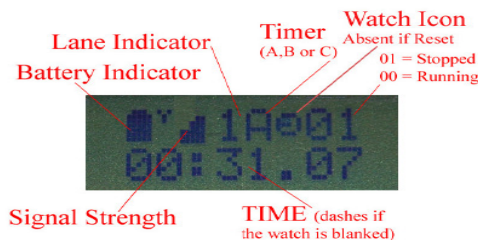
1. The Meet Starter automatically starts all watches with the heat/event start.
2. The Lane Timer should press either of the side Start/Stop buttons to stop the watch when the swimmer touches the wall at the end of the heat/event.
3. The Lane Timer does not need to press any other buttons to reset the watch for the next event, unless the Lane Timer is “blanking” the watch because of an empty lane (see below).

Note: If the Lane Timer accidentally presses a Start/Stop button again after the event is over, but before the Meet Starter has reset the watches for the next heat/event, it acts as a split time and the watch will resume running!

4. The watch icon on the top row of the watch display indicates that time is running on the watch. The watch icon will disappear when the Meet Starter has reset all the watches for the next race.
5. Once the Meet Starter has reset all the watches for the next race, the bottom line of the watch will show “RESET,” alternating with the previous time.

Blanking a Lane:

If there is no swimmer in your lane for the current heat/event, after the start of the event the Lane Timer should press “Reset” to “blank” the lane. The watch will display a line of dashes indicating that the lane is “blanked”. After the Meet Starter has reset the watches for the next heat or event, the watch will automatically accept the start signal for the next race. If you accidentally blank the lane (setting dashes in the display) during an event, simply push a Start/Stop button to resume normal timing. The watch is still accurate as long as the watch icon is displayed.



Dolphin Watch Display:

The display portion of the Dolphin watch has two lines. At the left of the top line of display is a battery life indicator. To the right of that is a signal strength indicator. Immediately to the right of the signal strength indicator the watch will identify the lane it is assigned to time (1, 2, 3, 4, 5, 6, 7, or 8). Next is an indicator which shows if the assigned watch is the “A” watch in the lane, or the “B” or “C” watch (only applies if there is more than one watch in use on the lane). Next there is a small clock symbol, which is absent if the watch has been reset by the Meet Starter for the next event. The last item on the top line of the display will indicate either “01” (meaning the watch is currently stopped) or “00” (indicating the watch is currently running).

The bottom line of the display indicates the Time (minutes:seconds.hundredths). If the watch has been “blanked” due to an empty lane for the heat/event (see above) this portion of the display will indicate “----”. Once the Meet Starter has reset all the watches for the next race, the bottom line of the watch will show “RESET,” alternating with the previous time.